

Updated Guidelines for marking +GOE of Single/Pair Elements (positive aspects)

Merged document of 1611 and 1672

FOR + 1: 2 bullets FOR + 2: 4 bullets FOR + 3: 6 or more bullets

Jump Elements	<ol style="list-style-type: none"> 1) unexpected / creative / difficult entry 2) clear recognizable steps/free skating movements immediately preceding element 3) varied position in the air / delay in rotation 4) good height and distance 5) good extension on landing / creative exit 6) good flow from entry to exit including jump combinations / sequences 7) effortless throughout 8) element matched to the musical structure
Spins	<ol style="list-style-type: none"> 1) good speed or acceleration during spin 2) ability to center a spin quickly 3) balanced rotations in all positions 4) clearly more than required number of revolutions 5) good position(s) (including height and air position in flying spins) 6) creativity and originality 7) good control throughout all phases 8) element matched to the musical structure
Step Sequences	<ol style="list-style-type: none"> 1) good energy and execution 2) good speed or acceleration during sequence 3) good clarity and precision 4) deep clean edges (including entry and exit of all turns) 5) good control and commitment of whole body to accuracy of steps 6) creativity and originality 7) effortless throughout 8) element matched to the musical structure
Choreo Step Sequences (Singles)	<ol style="list-style-type: none"> 1) good energy and execution 2) good speed or acceleration during sequence 3) good clarity and precision 4) good control and commitment of whole body to accuracy of steps 5) creativity and originality 6) effortless throughout 7) reflecting concept/character of the program 8) element matched to the musical structure
Choreo Spiral Sequences (Singles)	<ol style="list-style-type: none"> 1) good flow, energy and execution 2) good speed during sequence 3) good body line and full extension 4) good flexibility 5) creativity and originality 6) ability to attain positions and variations quickly and effortlessly 7) reflecting concept/character of the program 8) element matched to the musical structure
Choreo Spiral Sequences (Pairs)	<ol style="list-style-type: none"> 1) good flow, energy and execution 2) good speed during sequence 3) good body line and full extension of both partners 4) good flexibility of both partners 5) creativity and originality 6) ability to attain positions and variations quickly and effortlessly 7) reflecting concept/character of the program 8) element matched to the musical structure

III. Updated Guidelines in establishing GOE for errors in Short Program and Free Skating

Elements with no Value are indicated to the Panel of Judges. GOE of such elements does not influence the result. In case of multiple errors the corresponding reductions are added.

SINGLE SKATING

Errors for which final GOE must be in the minuses	Reduction/ other	Errors for which final GOE is not restricted	Reduction/ other
JUMP ELEMENTS			
SP: One or more rev. less than required	GOE -3	Poor speed, height, distance, air position	-1 to -2
SP: Combo consisting of one jump only	GOE -3	Lacking rotation (no sign)	-1
Downgraded (sign <<)	-2 to -3	Under-rotated (sign <)	-1 to -2
SP: No required steps/movements preceding jump	-3	SP: Break between required steps/movements & jump/only one step/movement preceding jump	-1 to -2
Fall	-3	Poor take-off	-1 to -2
Landing on two feet in a jump	-3	Loss of flow/rhythm between jumps (combo/seq.)	-1 to -2
Stepping out of landing in a jump	-2 to -3	Weak landing (bad pos./wrong edge/scratching etc)	-1 to -2
Touch down with both hands in a jump	-2	Long preparation	-1 to -2
2 three turns in between (jump combo)	-2	Touch down with one hand or free foot	-1
Starting from wrong edge in F/Lz (sign "e")	-2 to -3	Unclear edge at take-off in F/Lz (sign "e")	-1 to -2
SPINS			
Fall	-3	Less than required revolutions	-1 to -2
SP: Position in the air not attained (flying spin)	-2 to -3	Poor/awkward position(s), slow, traveling	-1 to -3
Touch down with both hands	-2	FS: Pos. in the air not attained (flying spin/entry)	-1 to -3
		Change of foot poorly executed (curve of entry/exit, moving to intermediate position etc.)	-1 to -3
		Incorrect take-off or landing in a flying spin	-1 to -2
		Touch down with free foot or one hand	-1
STEPS			
Fall	-3	SP: Incorrect pattern	-1 to -2
Less than half of the pattern doing steps/turns	-2 to -3	Poor quality of steps, turns, positions	-1 to -3
		Stumble	-1 to -2
		Does not correspond to the music	-1 to -2
		SP: Listed jumps with more than half rev. included	-1
SPIRALS			
Fall	-3	Poor positions	-1 to -3
		Stumble	-1 to -2
		Poor edge quality	-1 to -2

Clarifications

Clarifications published in the ISU Communication 1611 should be amended as follows:

Step Sequences (Singles and Pairs): Use of upper body movements means the visible use for a combined total of at least $\frac{1}{2}$ of the pattern of the step sequence any movements of the arms, head and torso that have an effect on the balance of the main body core.

Singles: Two combinations of difficult turns are considered to be the same if they consist of the same turns done in the same order and on the same edges.

Spins (Singles): Backward and flying entry, change of edge and any type of difficult spin variation count as features that can increase the Level only once per program (in the first spin they are attempted). Normal flying camel entry does not count as a Level feature, but counts as such an attempt.

Lifts: Landing on the other foot is not automatically considered as a simple landing variety. Inside Axel take-off in 5ALi and 5SLi is considered as a difficult variation of the take-off.

Pair spins: execution of 4 difficult variations (each variation of each partner counted separately) will result in 2 Level features independent on the order of these variations if at least 2 of these variations are executed in basic positions and each partner has at least 1 variation.

Death Spirals: Difficult entry to a death spiral should be on the curve and on the leg of the death spiral and while acquiring the actual death spiral position there should be a continuous and not too prolonged movement to this position.

If during the Death Spiral Lady's head **never** reaches the level of her skating knee, the Death Spiral will have no value.

V. Additional remarks

1. The abbreviation LSp indicates not only the Layback, but also the Sideways Leaning Spin.
2. The Single and Pair Technical Committee reminds the Judges of the necessary GOE reduction in case steps and/or movements do not immediately precede the jump in the Short Program. In case of steps the take-off of the jump must be in the rhythm of these steps.

Milan,
May 5, 2011
Lausanne

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